6th GECCO Workshop on Blackbox Optimization Benchmarking (BBOB): Turbo Intro to COCO/BBOB

The BBOBies
https://github.com/numbbo/coco

slides based on previous ones by A. Auger, N. Hansen, and D. Brockhoff

Numerical Blackbox Optimization

Optimize $f: \Omega \subset \mathbb{R}^n \mapsto \mathbb{R}^k$

derivatives not available or not useful

Practical Blackbox Optimization

Given:

Not clear:

which of the many algorithms should I use on my problem?

Need: Benchmarking

- understanding of algorithms
- algorithm selection
- putting algorithms to a standardized test
  - simplify judgement
  - simplify comparison
  - regression test under algorithm changes

Kind of everybody has to do it (and it is tedious):

- choosing (and implementing) problems, performance measures, visualization, stat. tests, ...
- running a set of algorithms

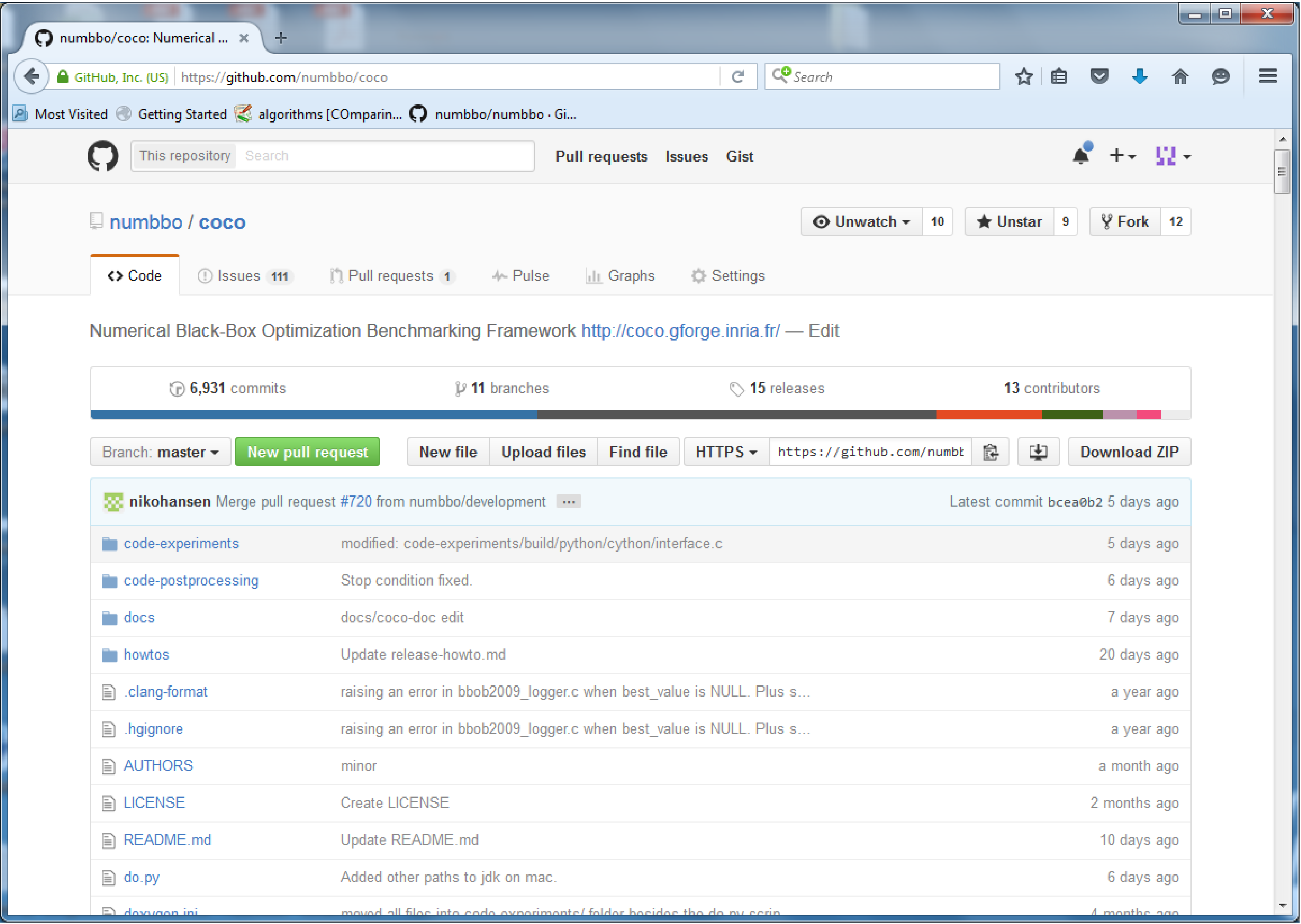
that's where COCO and BBOB come into play

Comparing Continuous Optimizers Platform

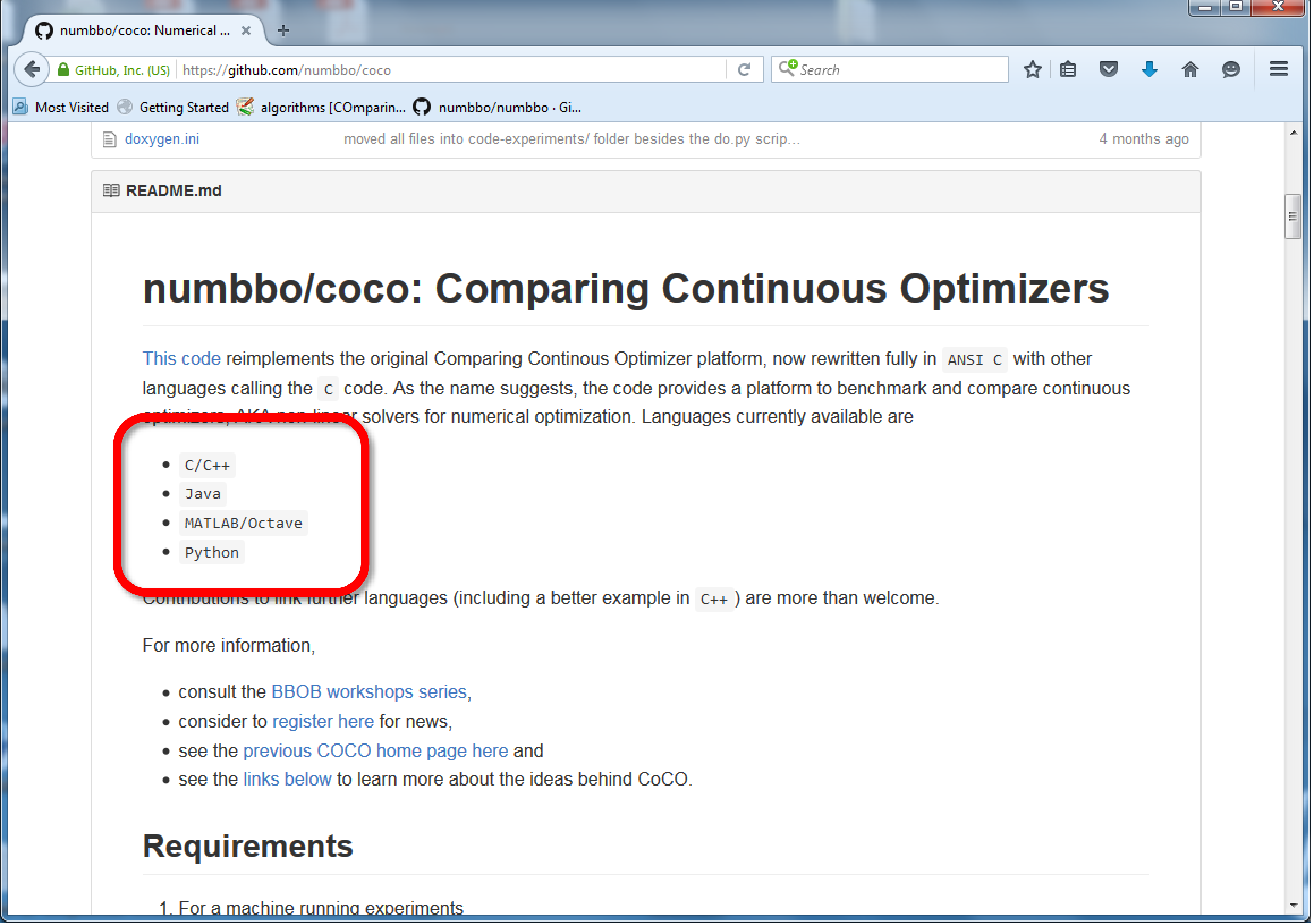
`https://github.com/numbbo/coco`

automatized benchmarking

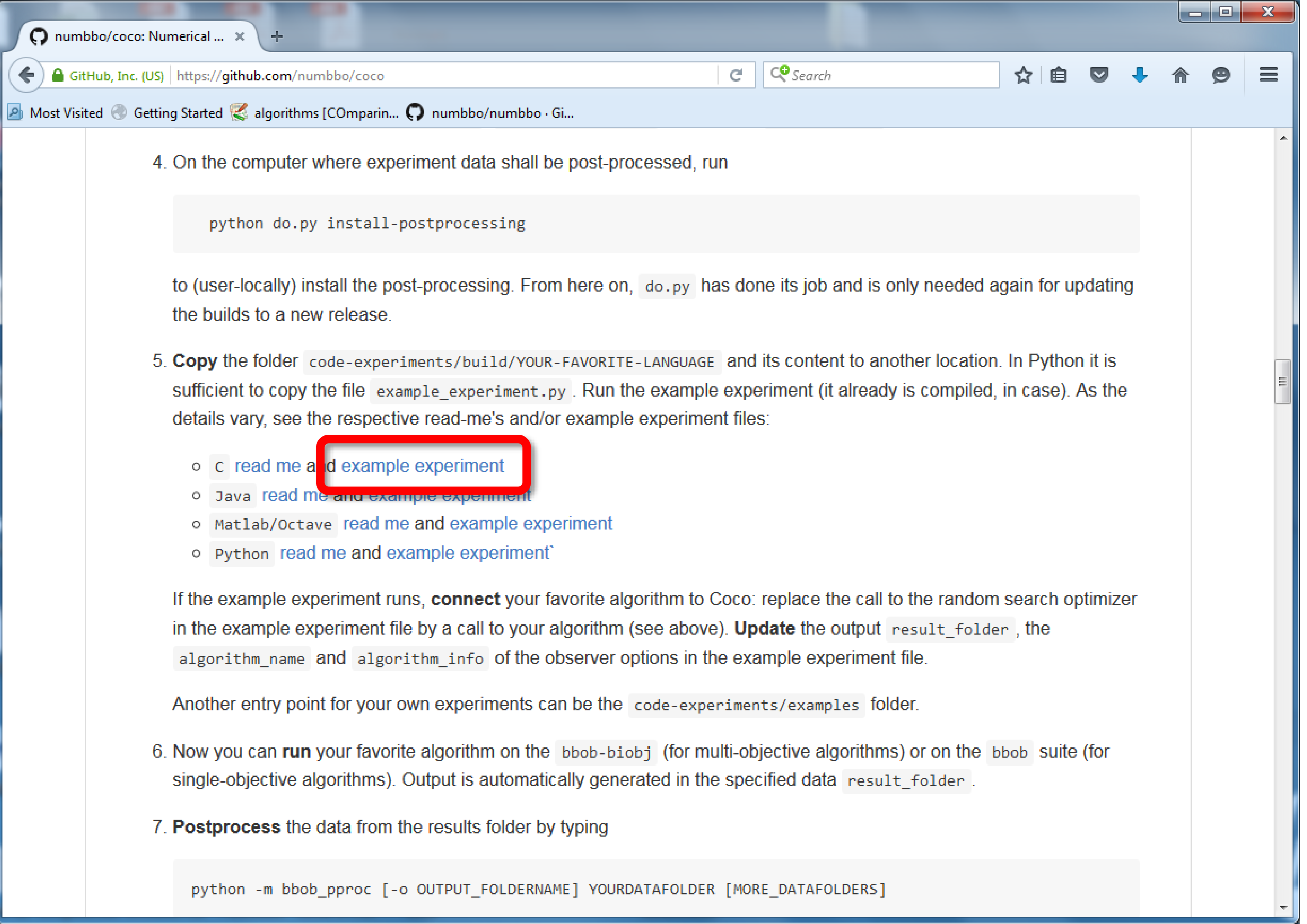
https://github.com/numbbo/coco



https://github.com/numbbo/coco



https://github.com/numbbo/coco



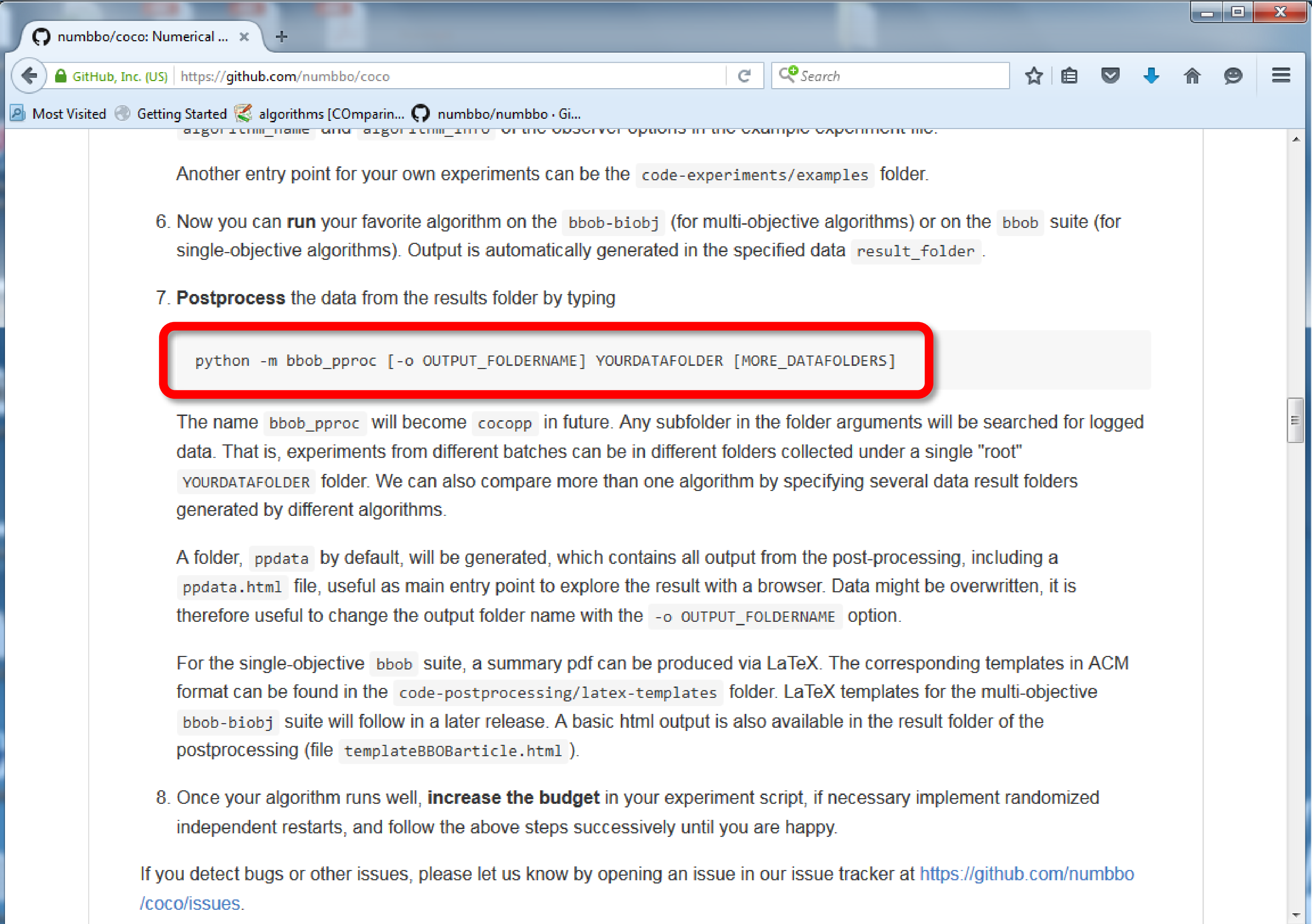
example_experiment.c

numbbo/coco: Numerical ...

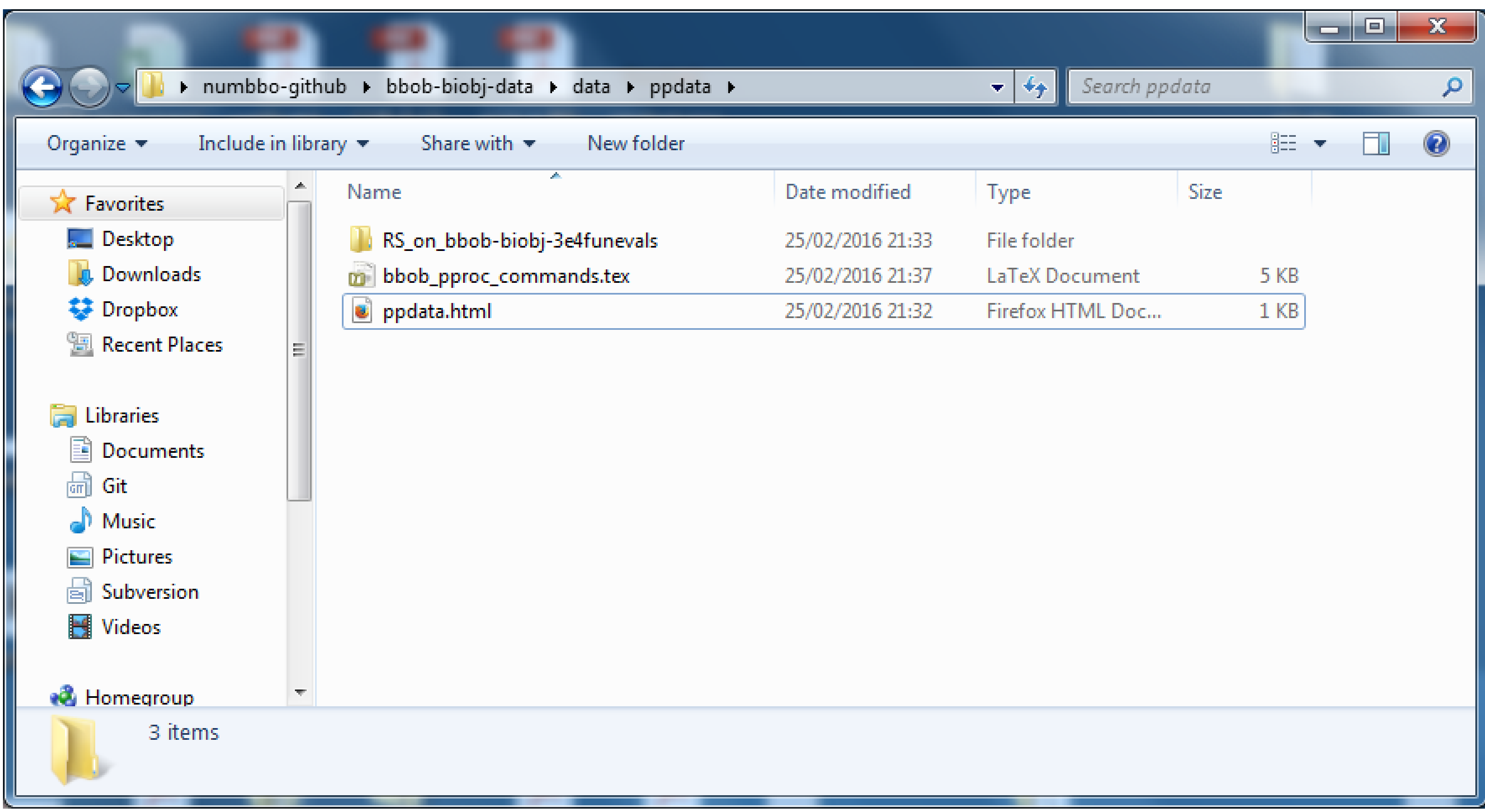
GitHub, Inc. (US) https://github.com/numbbo/coco

```
/* Iterate over all problems in the suite */
while ((PROBLEM = coco_suite_get_next_problem(suite, observer)) != NULL)
{
    size_t dimension = coco_problem_get_dimension(PROBLEM);

    /* Run the algorithm at least once */
    for (run = 1; run <= 1 + INDEPENDENT_RESTARTS; run++) {

      size_t evaluations_done = coco_problem_get_evaluations(PROBLEM);
      long evaluations_remaining =
          (long)(dimension * BUDGET_MULTIPLIER) - (long)evaluations_done;

      if (... || (evaluations_remaining <= 0))
        break;

      my_random_search(evaluate_function, dimension,
                       coco_problem_get_number_of_objectives(PROBLEM),
                       coco_problem_get_smallest_values_of_interest(PROBLEM),
                       coco_problem_get_largest_values_of_interest(PROBLEM),
                       (size_t) evaluations_remaining,
                       random_generator);
}
```

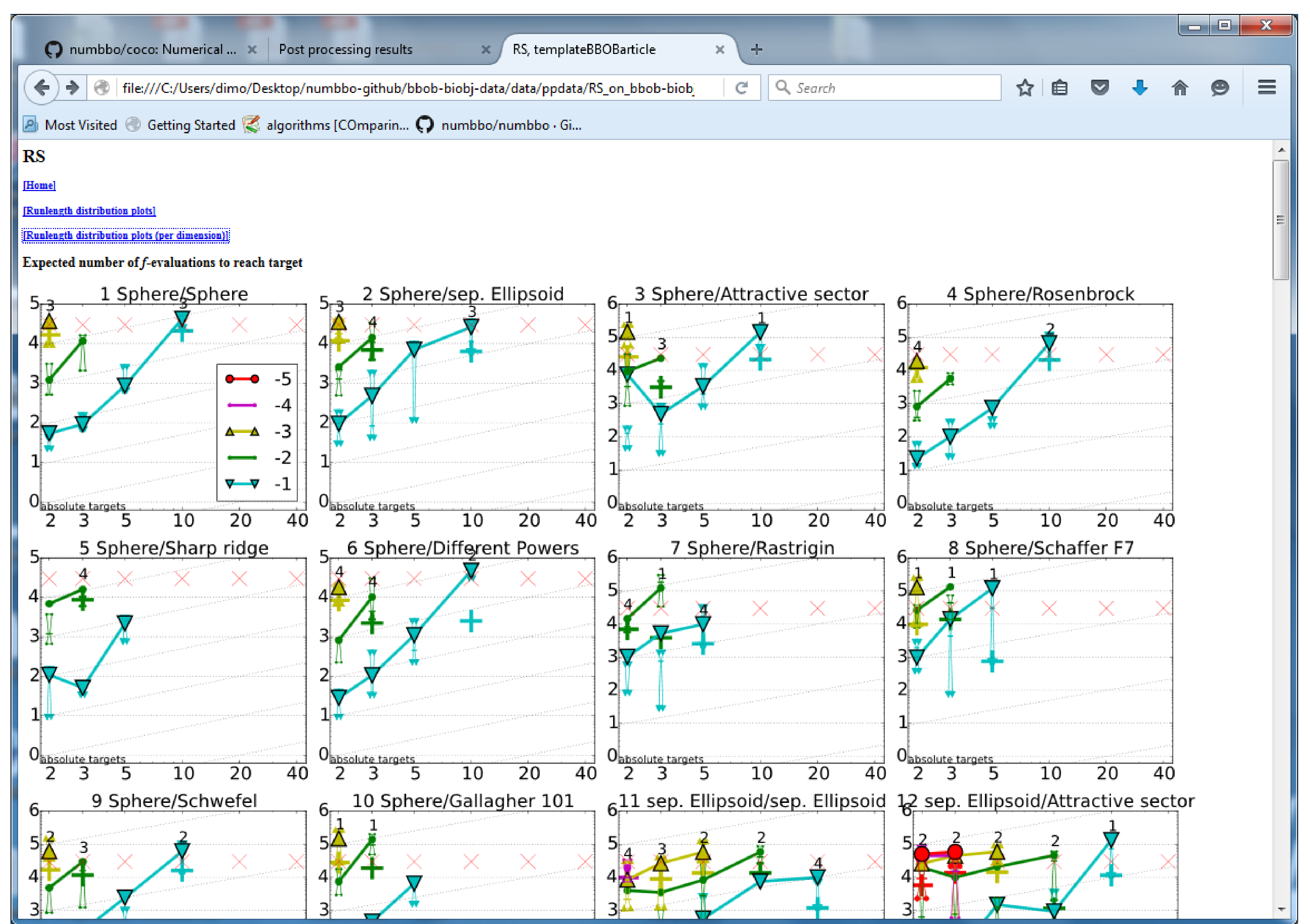
https://github.com/numbbo/coco



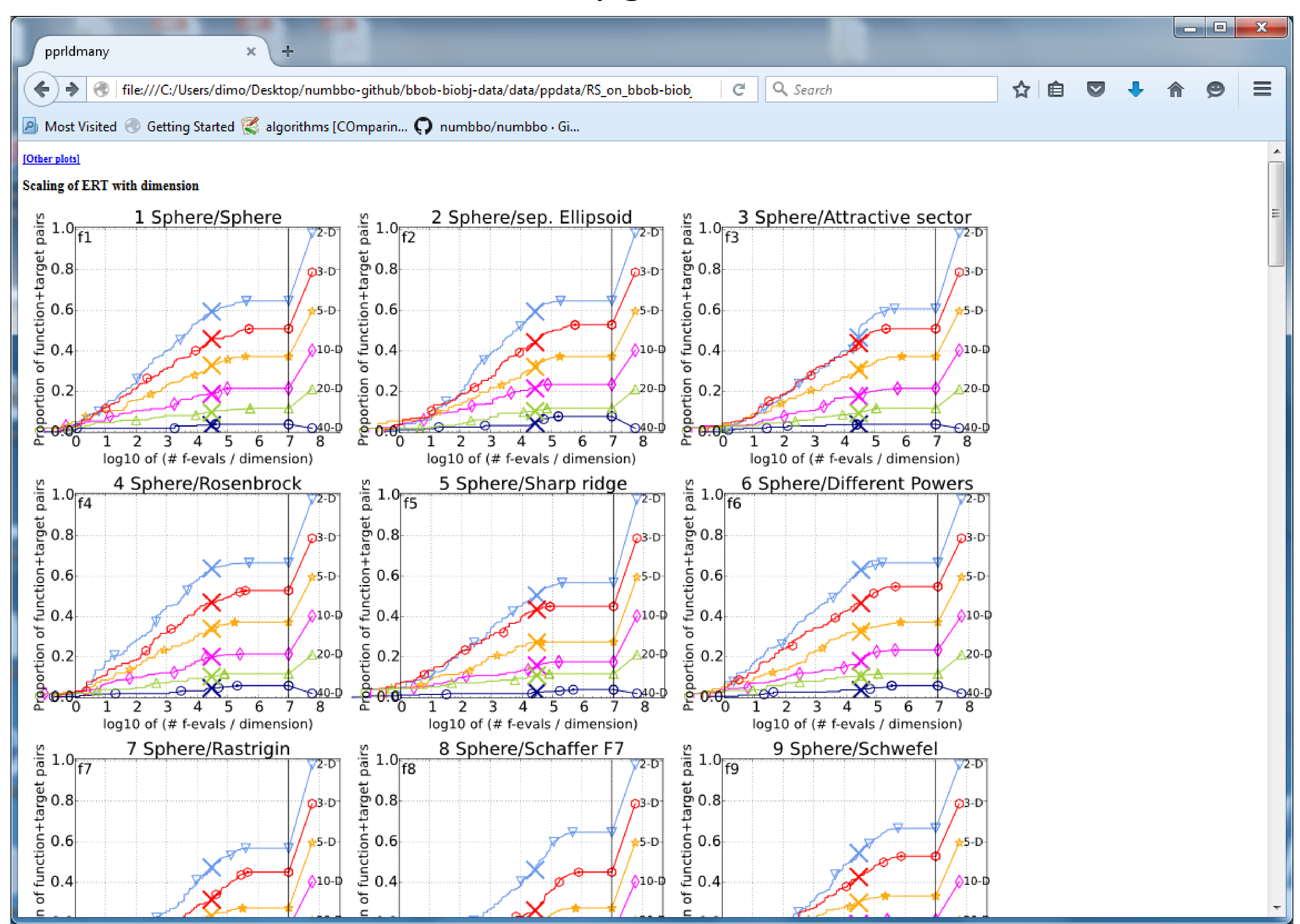
result folder



automatically generated results



automatically generated results



Measuring Performance

On

- real world problems
  - expensive
  - comparison typically limited to certain domains
  - experts have limited interest to publish
- "artificial" benchmark functions
  - cheap
  - controlled
  - data acquisition is comparatively easy
  - problem of representativeness

} COCO/BBOB

Test Functions

- define the "scientific question"

  the relevance can hardly be overestimated

- should represent "reality"
- are often too simple?

  remind separability

- account for invariance properties

  prediction of performance is based on “similarity”,
  ideally equivalence classes of functions

Available Test Suites in COCO

• bbob	24 noiseless fcts	140+ algo data sets
• bbob-noisy	30 noisy fcts	40+ algo data sets
• bbob-biobj	55 bi-objective fcts	new in 2016 15 algo data sets

How Do We Measure Performance?

Meaningful quantitative measure

- quantitative on the ratio scale (highest possible)

  "algo A is two *times* better than algo B" is a meaningful statement
- assume a wide range of values
- meaningful (interpretable) with regard to the real world

  possible to transfer from benchmarking to real world

runtime or first hitting time is the prime candidate
(we don't have many choices anyway)

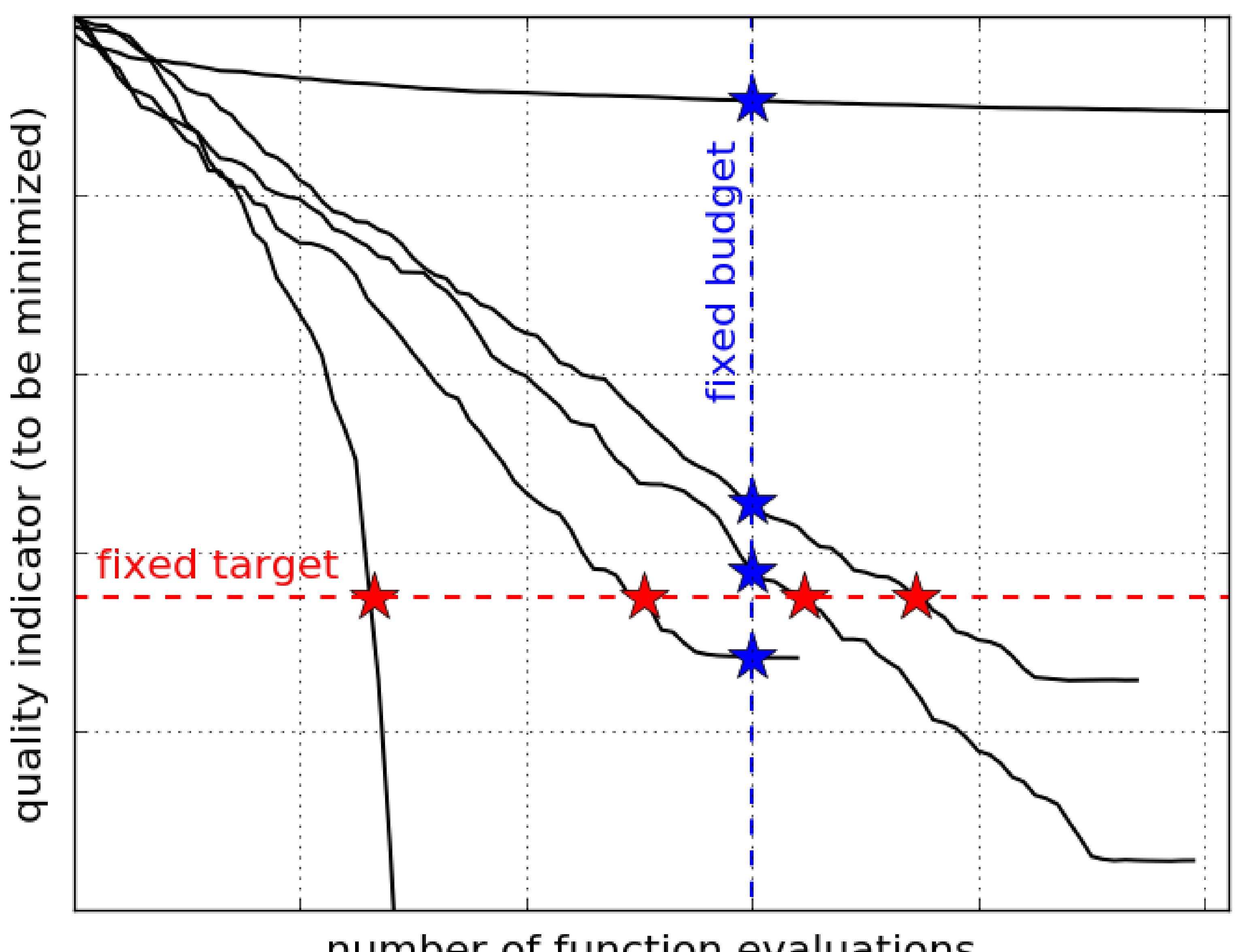
How Do We Measure Performance?

Two objectives:

- Find solution with small(est possible) function/indicator value
- With the least possible search costs (number of function evaluations)

For measuring performance: fix one and measure the other

Measuring Performance Empirically

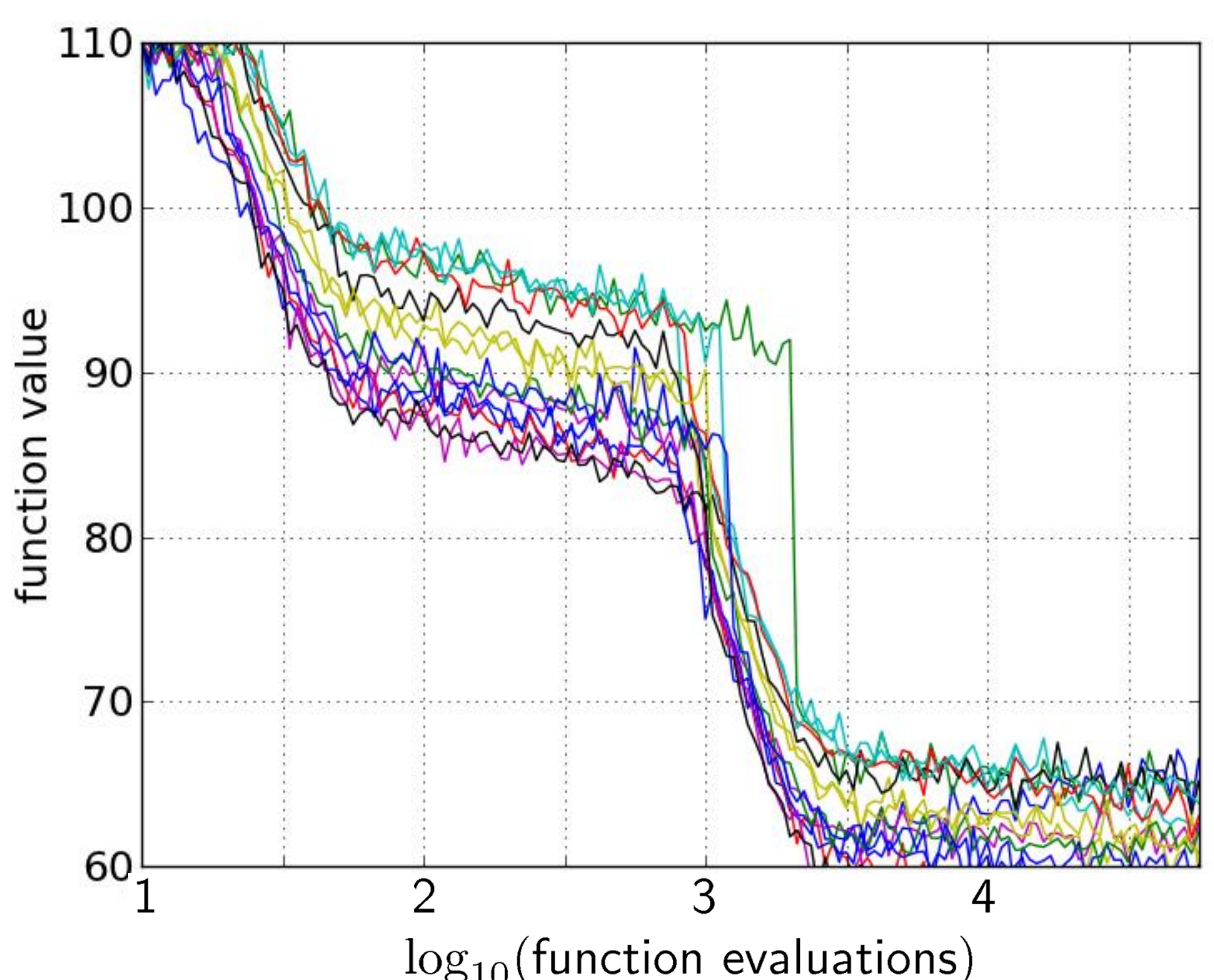


ECDF:

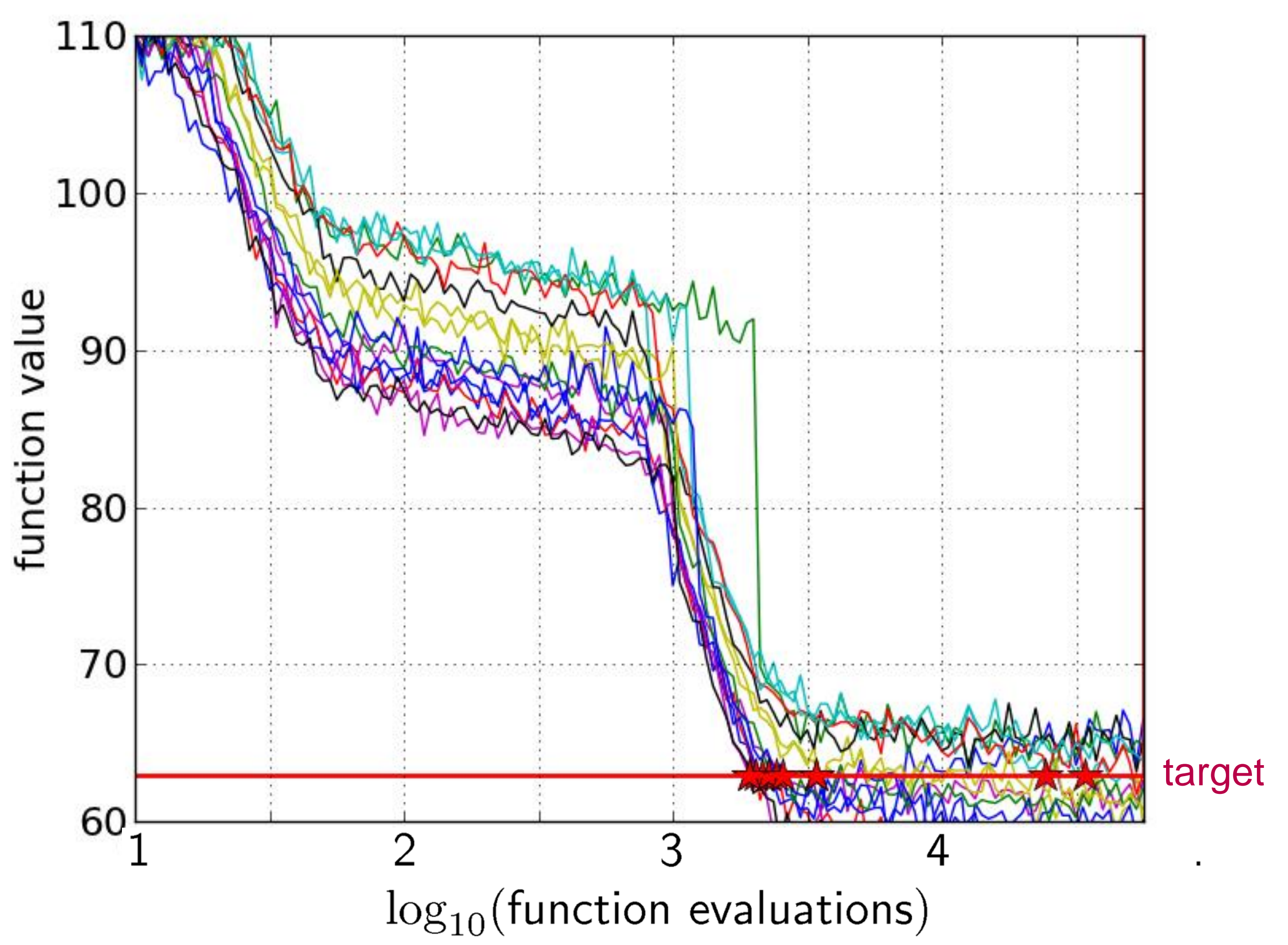
Empirical Cumulative Distribution Function of the Runtime

[aka data profile]

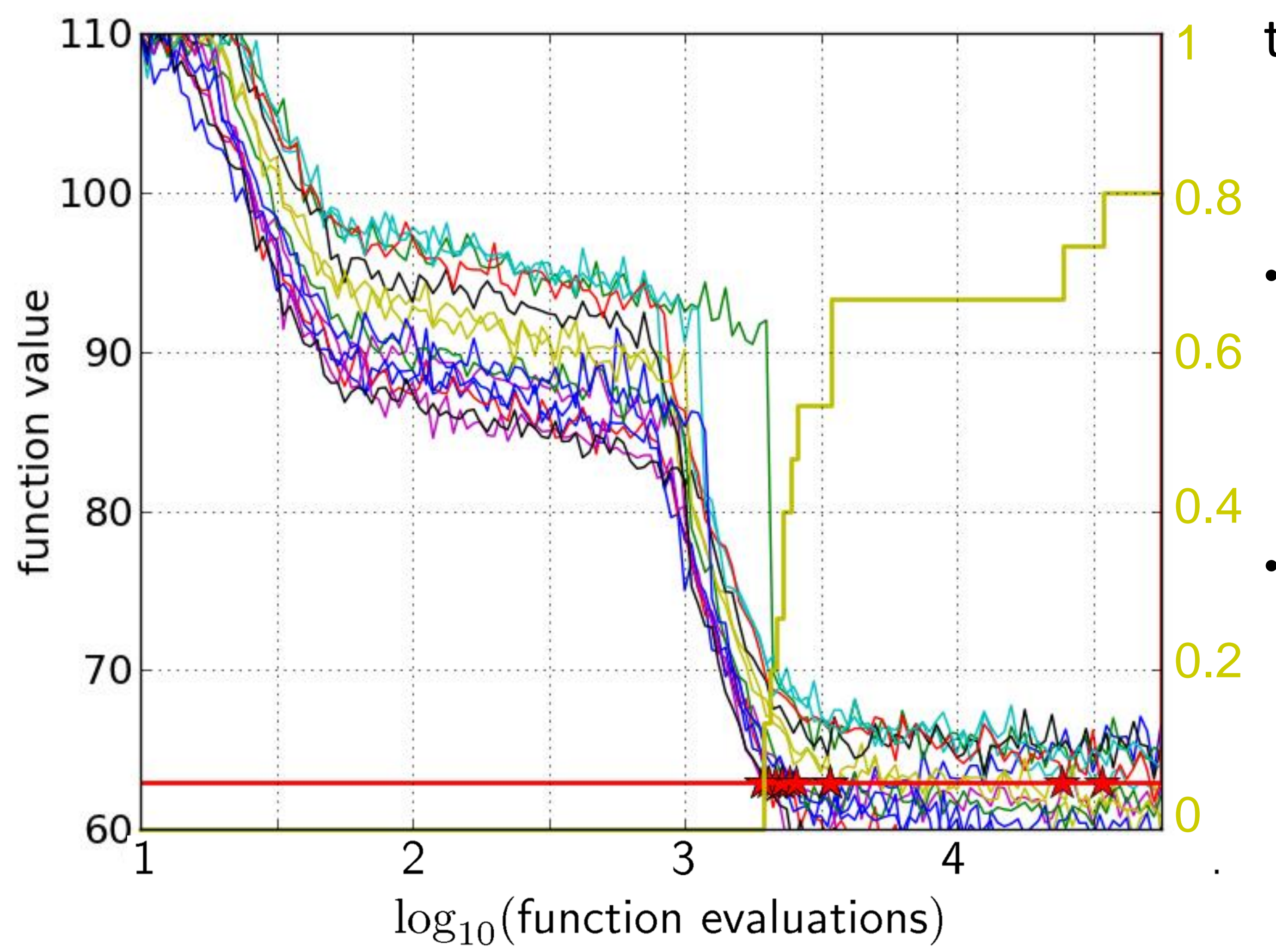
15 Runs



15 Runs ≤ 15 Runtime Data Points



Empirical Cumulative Distribution

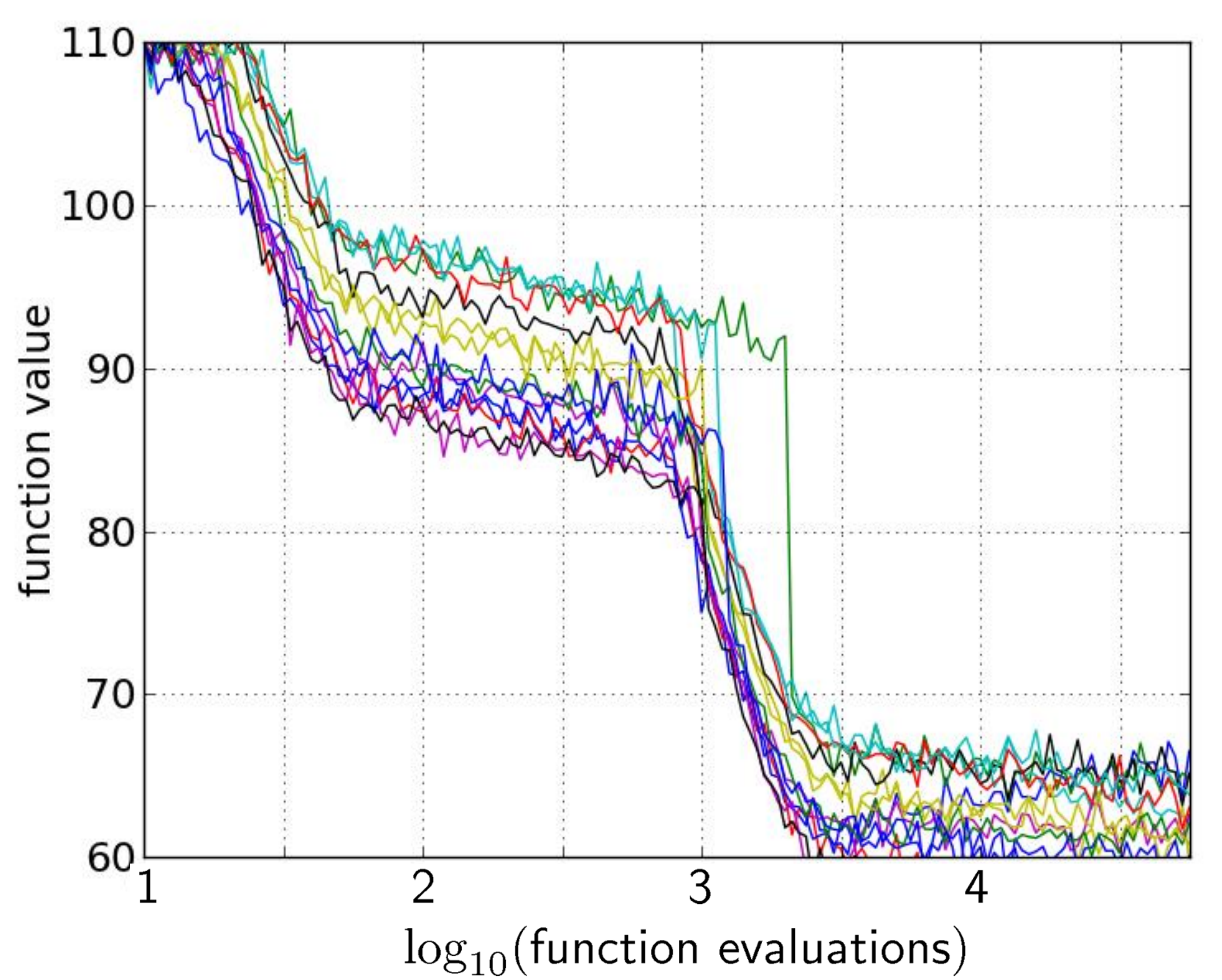


the ECDF of run lengths to reach the target

- has for each data point a vertical step of constant size
- displays for each x-value (budget) the count of observations to the left (first hitting times)

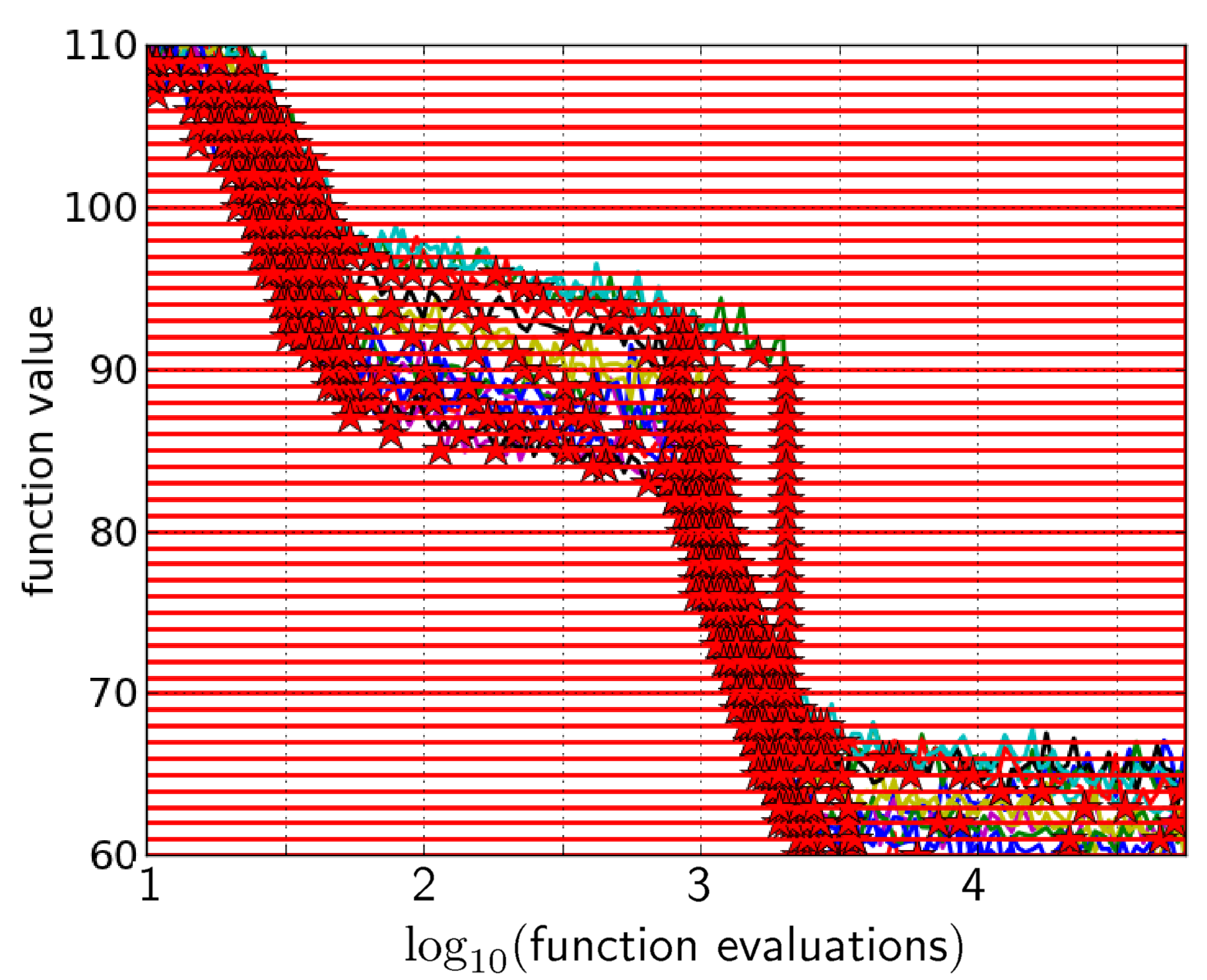
e.g. 60% of the runs need between 2000 and 4000 evaluations
80% of the runs reached the target

Aggregation



15 runs

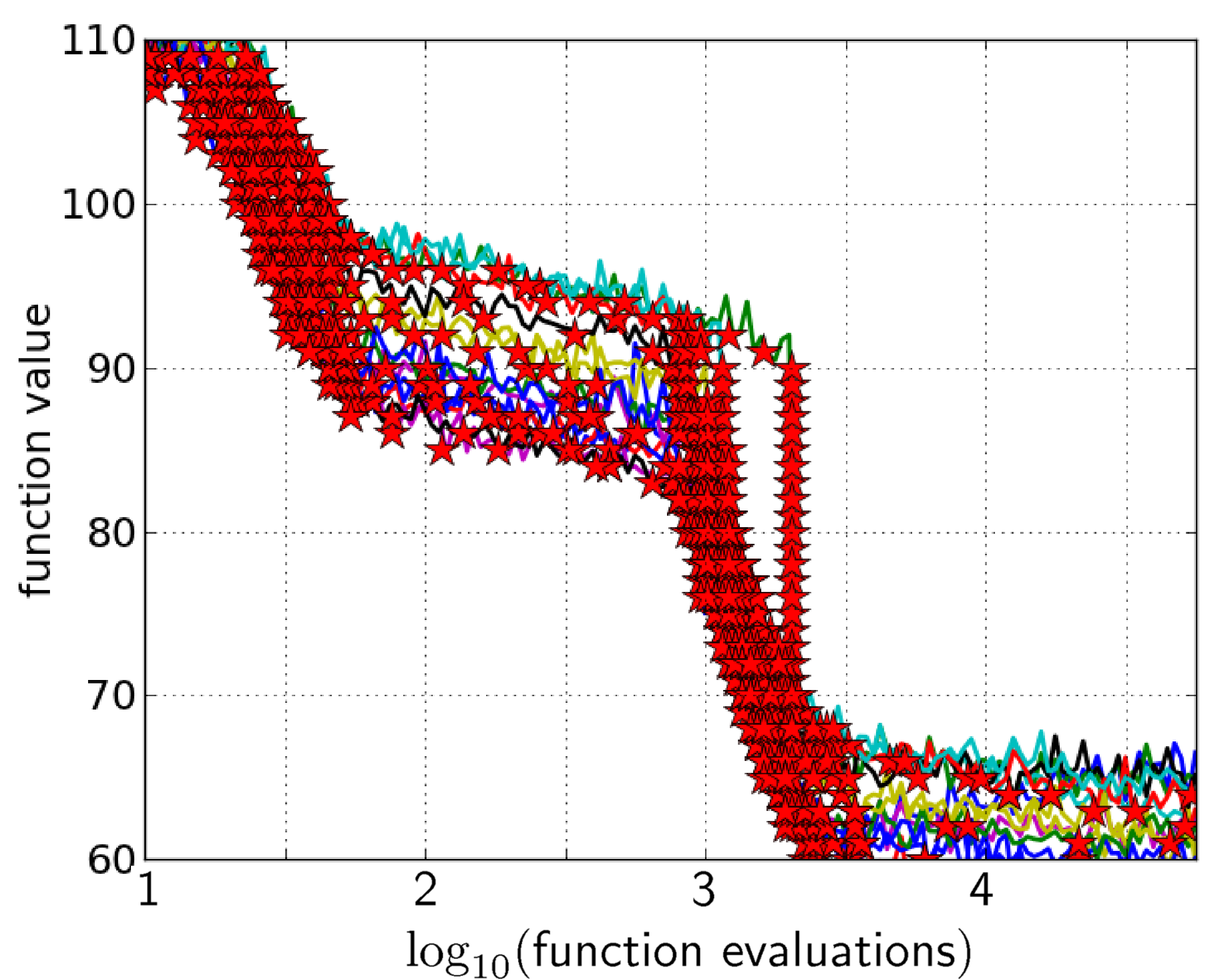
Aggregation



15 runs

50 targets

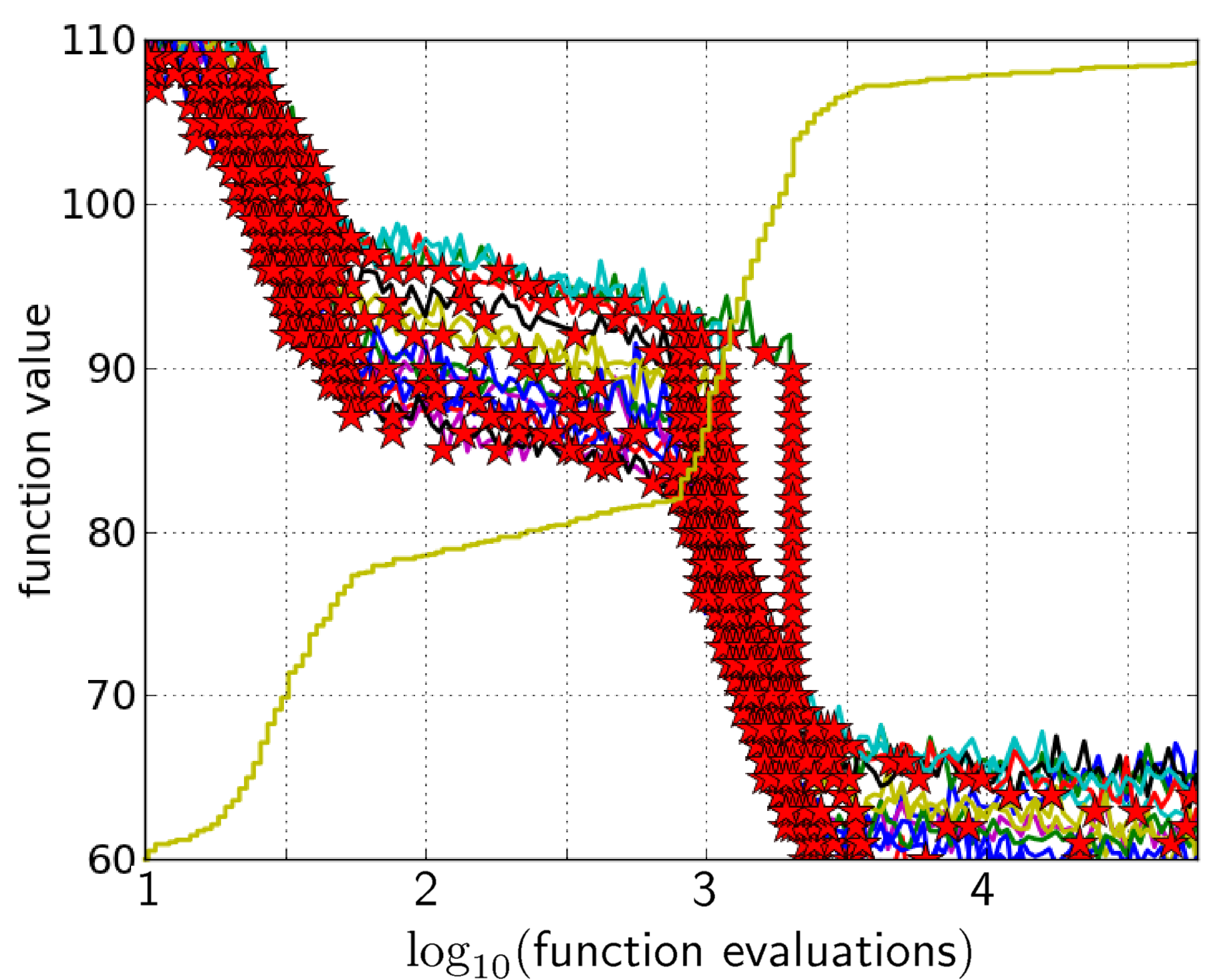
Aggregation



15 runs

50 targets

Aggregation

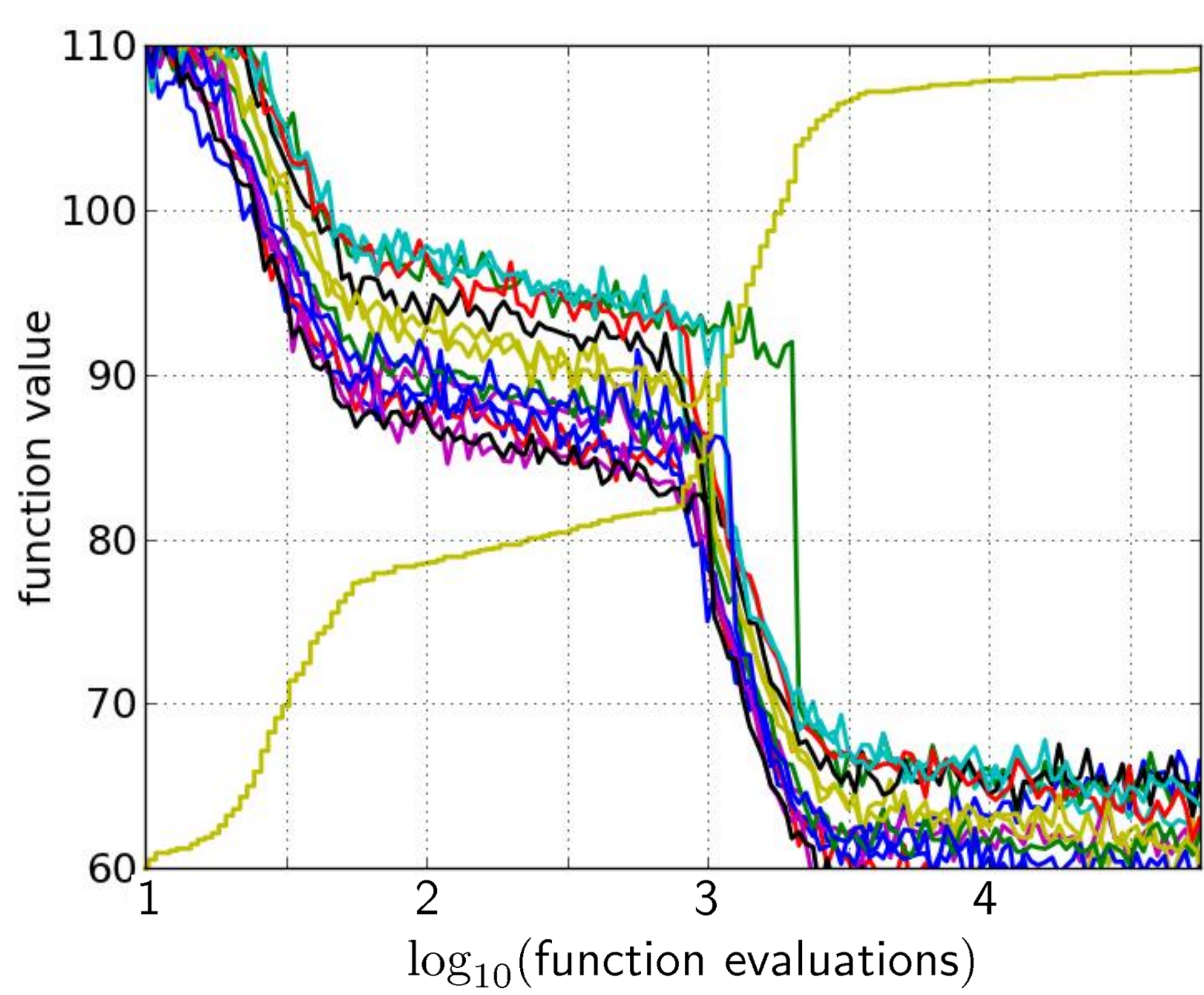


15 runs

50 targets

ECDF with 750 steps

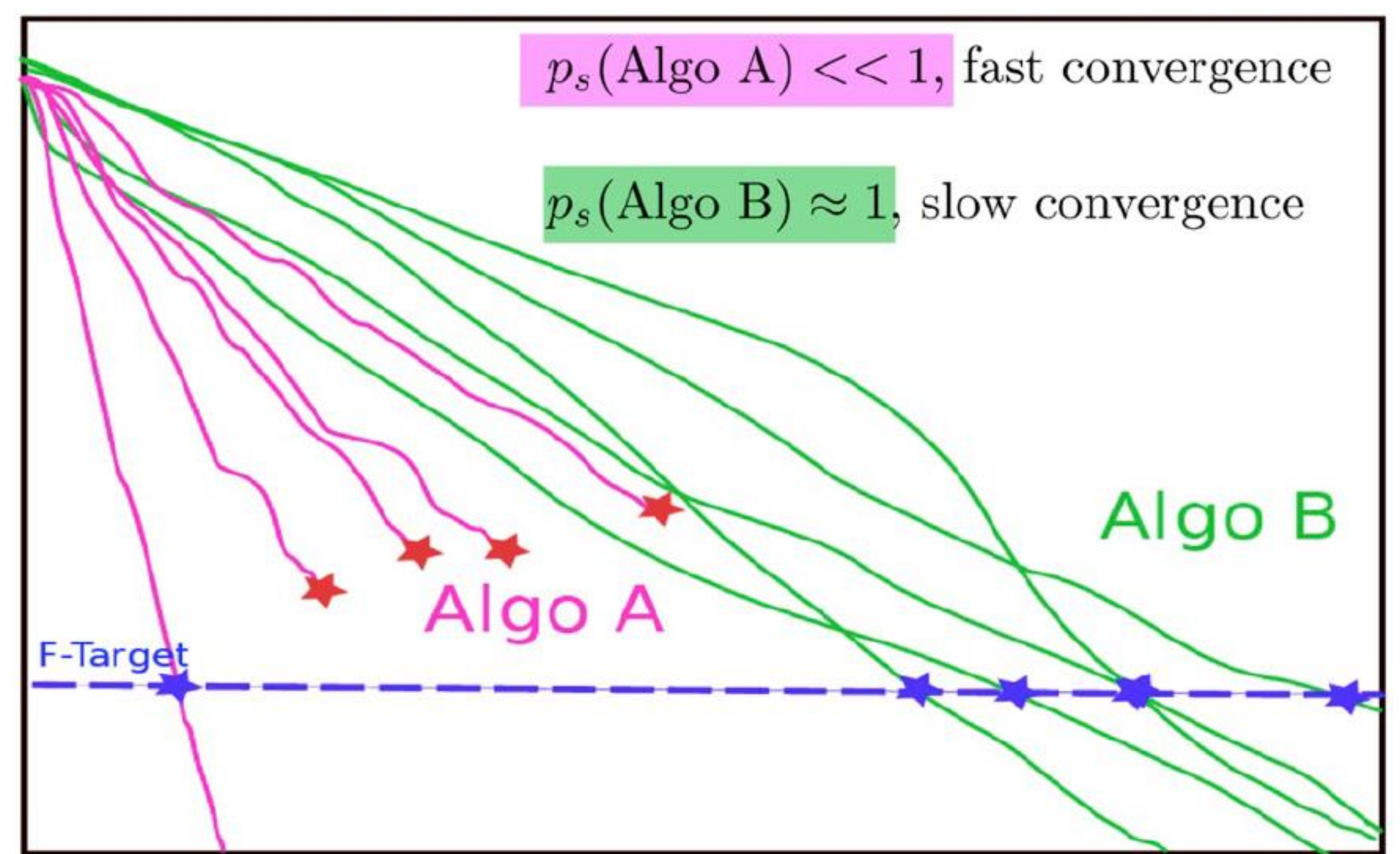
Aggregation



50 targets from 15 runs

...integrated in a single graph

Fixed-target: Measuring Runtime



Fixed-target: Measuring Runtime

- Algo Restart A:

- Algo Restart B:

RT_B^r

p_s(Algo Restart A) = 1

Fixed-target: Measuring Runtime

- Expected running time of the restarted algorithm:

$$E[RT^r] = \frac{1 - p_s}{p_s} E\left[RT_{unsuccessful}\right] + E[RT_{successful}]$$

- Estimator average running time (aRT):

$$\widehat{p_s} = \frac{\#\text{successes}}{\#\text{runs}}$$

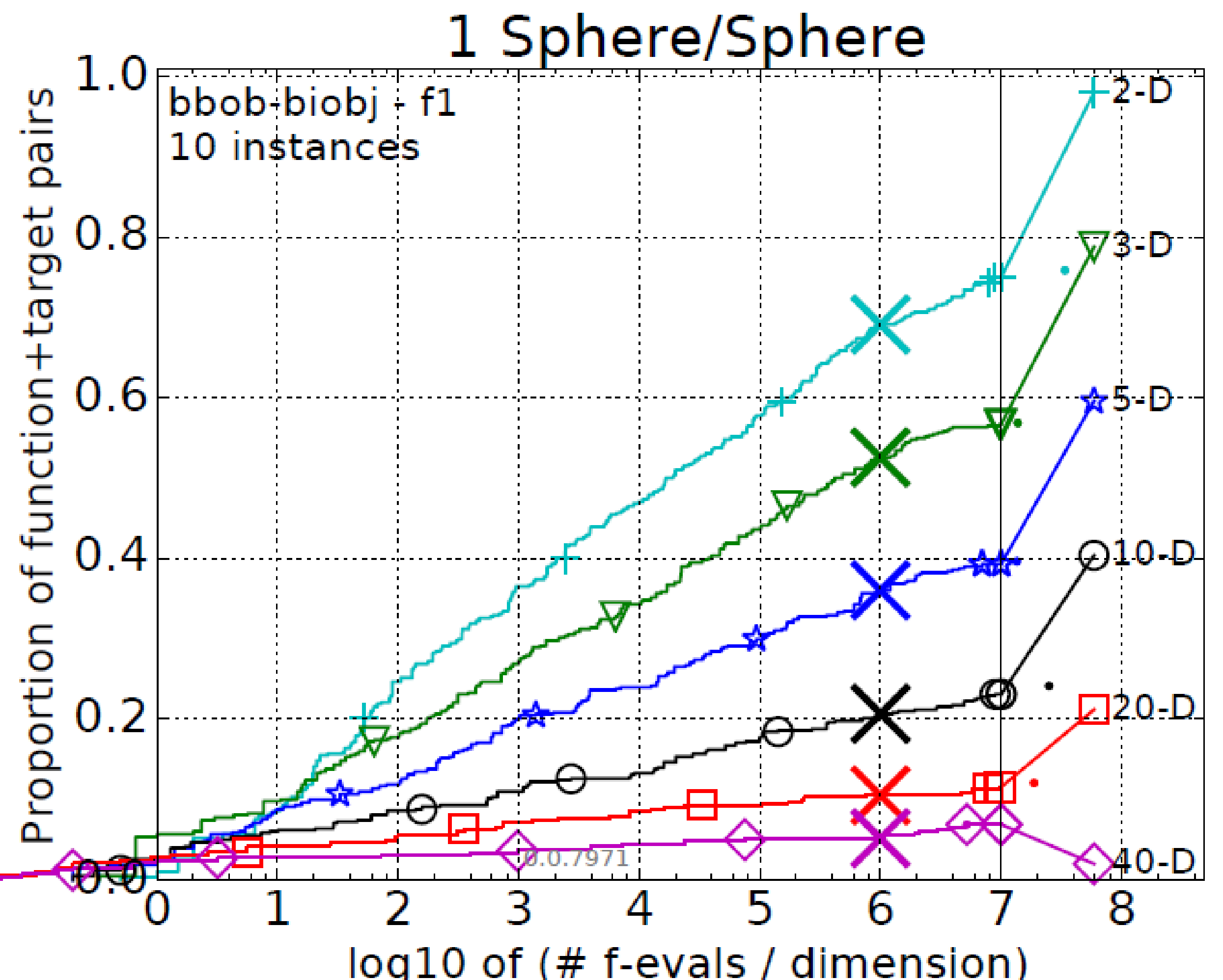
$$\widehat{RT_{unsucc}} = \text{Average evals of unsuccessful runs}$$

$$\widehat{RT_{succ}} = \text{Average evals of successful runs}$$

$$aRT = \frac{\text{total \#evals}}{\#\text{successes}}$$

ECDFs with Simulated Restarts

What we typically plot are ECDFs of the simulated restarted algorithms:



Worth to Note: ECDFs in COCO

In COCO, ECDF graphs

- never aggregate over dimension
  - but often over targets and functions
- can show data of more than 1 algorithm at a time

The single-objective BBOB functions

bbob Testbed

- 24 functions in 5 groups:

1 Separable Functions	
f1	Sphere Function
f2	Ellipsoidal Function
f3	Rastrigin Function
f4	Büche-Rastrigin Function
f5	Linear Slope
2 Functions with low or moderate conditioning	
f6	Attractive Sector Function
f7	Step Ellipsoidal Function
f8	Rosenbrock Function, original
f9	Rosenbrock Function, rotated
3 Functions with high conditioning and unimodal	
f10	Ellipsoidal Function
f11	Discus Function
f12	Bent Cigar Function
f13	Sharp Ridge Function
f14	Different Powers Function

4 Multi-modal functions with adequate global structure	
f15	Rastrigin Function
f16	Weierstrass Function
f17	Schaffers F7 Function
f18	Schaffers F7 Functions, moderately ill-conditioned
f19	Composite Griewank-Rosenbrock Function F8F2
5 Multi-modal functions with weak global structure	
f20	Schwefel Function
f21	Gallagher's Gaussian 101-me Peaks Function
f22	Gallagher's Gaussian 21-hi Peaks Function
f23	Katsuura Function
f24	Lunacek bi-Rastrigin Function

- 6 dimensions: 2, 3, 5, 10, 20, (40 optional)

Notion of Instances

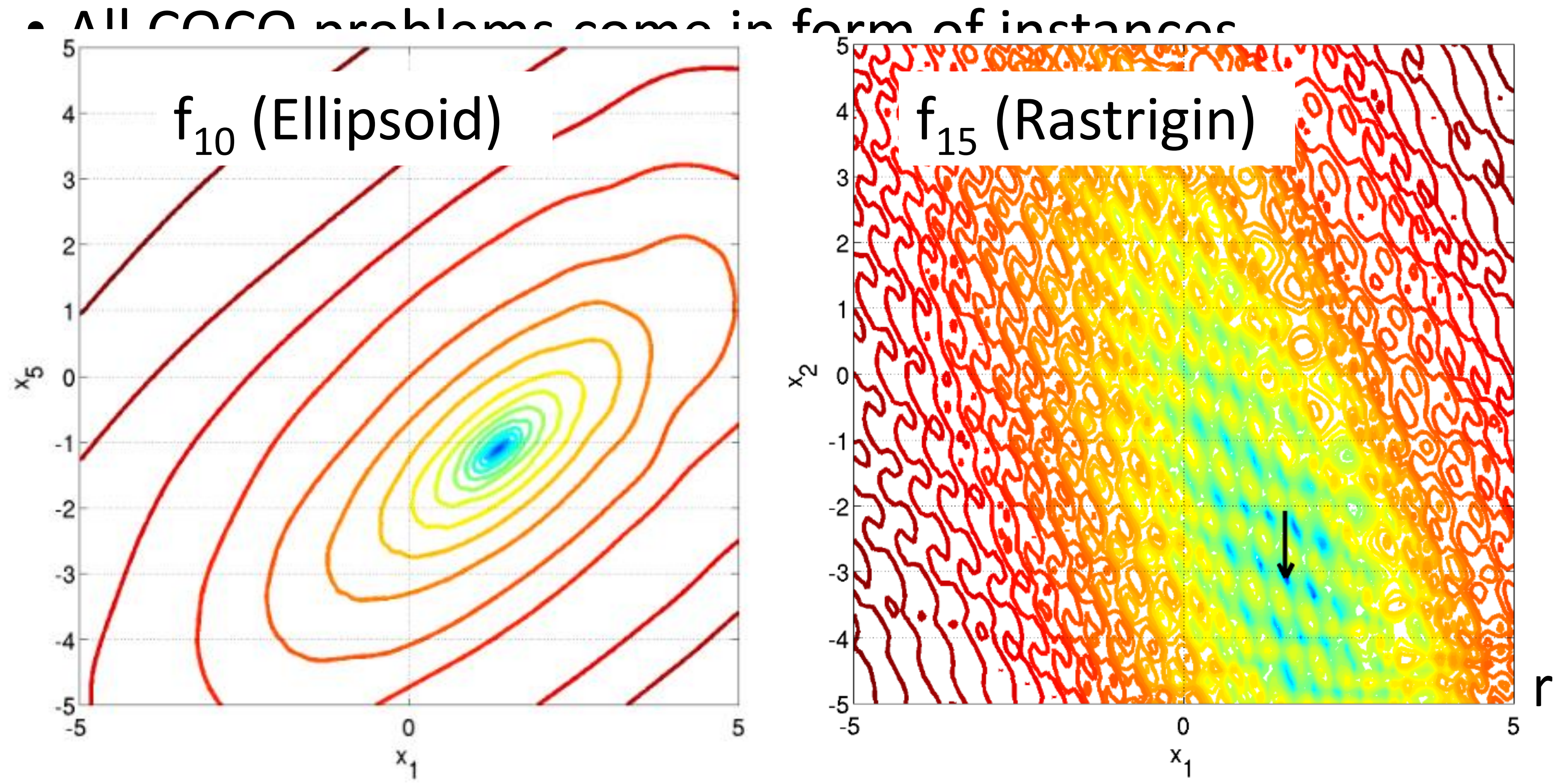
- All COCO problems come in form of instances
  - e.g. as translated/rotated versions of the same function
- Prescribed instances typically change from year to year
  - avoid overfitting
  - 5 instances are always kept the same

Plus:

- the bbob functions are locally perturbed by non-linear transformations

Notion of Instances

- All COCO problems come in form of instances



r

`bbob-noisy` Testbed

- 30 functions with various kinds of noise types and strengths
  - 3 noise types: Gaussian, uniform, and seldom Cauchy
  - Functions with moderate noise
  - Functions with severe noise
  - Highly multi-modal functions with severe noise
  - `bbob` functions included: Sphere, Rosenbrock, Step ellipsoid, Ellipsoid, Different Powers, Schaffers' F7, Composite Griewank-Rosenbrock
- 6 dimensions: 2, 3, 5, 10, 20, (40 optional)

BBOB-2016 Session III

14:00 - 14:15	The BBOBies: Session Introduction
14:15 - 14:40	Kouhei Nishida* and Youhei Akimoto: Evaluating the Population Size Adaptation Mechanism for CMA-ES
14:40 - 15:05	The BBOBies: Wrap-up of all BBOB-2016 Results
15:05 - 15:30	Thomas Weise*: optimizationBenchmarking.org: An Introduction
15:30 - 15:50	Open Discussion