#### 6<sup>th</sup> GECCO Workshop on Blackbox Optimization Benchmarking (BBOB): Session II Wrap-up

#### The **BBOBies**

https://github.com/numbbo/coco



slides based on previous ones by A. Auger, N. Hansen, and D. Brockhoff

# **Need: Benchmarking**

- understanding of algorithms
- algorithm selection
- putting algorithms to a standardized test
  - simplify judgement
  - simplify comparison
  - regression test under algorithm changes

#### Kind of everybody has to do it (and it is tedious):

- choosing (and implementing) problems, performance measures, visualization, stat. tests, ...
- running a set of algorithms

# **Bi-objective Performance Assessment**

algorithm quality =

normalized\* hypervolume (HV) of all non-dominated solutions *if a point dominates nadir* 

closest normalized\* negative distance to region of interest [0,1]<sup>2</sup>

if no point dominates nadir

\* such that ideal=[0,0] and nadir=[1,1]



## **Bi-objective Performance Assessment**

We measure runtimes to reach (HV indicator) targets:

- relative to a reference set, given as the best Pareto front approximation known (since exact Pareto set not known)
  - for the workshop: before\_workshop values\_
  - from now on: updated current\_best values incl. all nondominated points found by the 15 workshop algos: will be available soon and hopefully fixed for some time
- actual absolute hypervolume targets used are

51HV(refset) – targetprecision 10<sup>-5</sup> with 56 fixed targetprecisions between 1 and -124 (same for all functions, dimensions, and instances) in the displays all 10 instances !

## **Bi-objective Performance Assessment** Session 2

All algorithms of this session + best of BBOB-2016 as reference

- MO-DIRECT-hv(HV-Rank)
- MO-DIRECT-hv(ND)
- MO-DIRECT-hv(Rank)
- MAT-DIRECT
- MAT-SMS
- UP-MO-CMA-ES

#### data of all session II algorithms

### **Bi-objective Performance Assessment** Session 2

For better comparison, we also provide some baselines:

- random search within [-100, 100] (RS-100)
- random search within [-5, 5] (RS-5)
- random search within [-4, 4] (RS-4)
- NSGA-II (MATLAB gamultiobj implementation, with restarts)
- SMS-EMOA (MATLAB implementation of T. Wagner)
  - SMS-EMOA-PM: with polynomial mutation and SBX
  - SMS-EMOA-DE: with differential evolution
- RM-MEDA (implementation by Q. Zhang et al.)

#### data of session II algorithms plus baselines

### **Bi-objective Performance Assessment** Session 2 - Conclusions

- MAT-DIRECT and MAT-SMS the worst algorithms
  - confirming the results from the single-objective MATSuMoTo library
- MO-DIRECT variants quite good for small dimensions and small budgets
  - variant MO-DIRECT-hv(HV-Rank) clearly the best one
- Impact of initialization
  - search domain of initial point important (closer to 0  $\rightarrow$  better)
- Impact of dimension *n* 
  - UP-MO-CMA-ES not much affected (always relative to refset!)
  - the other algos are becoming (relatively) worse with larger n

### **General Advice**

be careful when looking at data!

Science is a way of trying not to fool yourself.

The first principle is that you must not fool yourself, and you are the easiest person to fool. So you have to be very careful about that. After you've not fooled yourself, it's easy not to fool other[ scientist]s. You just have to be honest in a conventional way after that. -- Richard P. Feynman

 e.g. ECDFs can look different although they come from the same data because we bootstrap runtimes of a simulated restarted algorithm